

Farsley Westroyd: Nursery Curriculum (24-25)



Nursery Curriculum Goals

<p>PSED</p> <p>To become a 'favourite friend' who happily greets and interacts with others, sharing thoughts and resources patiently; valuing self and others and willing to persist and not be daunted by failure.</p>	<p>C&L & Roleplay</p> <p>To become a 'Happy Chatter' in everyday play and focussed sessions, showing the ability to follow instructions, concentrate, think through and extend ideas and real and imaginary thoughts with others.</p>	<p>PD Outdoor</p> <p>To become a confident 'Risk Taker' and develop body strength when climbing up, across and down various parts of the climbing frame, whizzing around the track on the trike and digging and building various items to construct.</p>	<p>Reading</p> <p>To become a 'Book Worm' enthusiast and readily access books for pleasure, turning pages individually, describing characters, scenes and outcomes in illustrations and recognising some symbols and letters of personal interest in their environment including digital material.</p>
<p>Phonics</p> <p>To become a Phase 1 'Super Listener' with radar hearing, discerning and remembering, sounds in everyday play, with amazing rhyme awareness and a super ear for spotting sounds in words- segmenting and blending orally.</p>	<p>Pre-Writing Skills</p> <p>To become a 'Funky Finger' enthusiast who builds up hand and whole-body strength through adventurous play, to be able to enjoy mark making readily and confidently with a good grip.</p>	<p>Maths</p> <p>To be able to use the 'Collected Treasure' of embedded mathematical knowledge and language naturally in everyday play. Subitising, counting and representing marks to at least 5 and matching, measuring and comparing all sorts.</p>	<p>Construction</p> <p>To build a 'Crafty Construction' model that has multilayers of purposefully positioned pieces and spaces between.</p>
<p>UW</p> <p>To become an 'Intrepid Explorer' who investigates challenges with an inquiring mind and uses a breadth of vocabulary and investigative tools to observe, remember, explain and predict.</p>	<p>Art</p> <p>To become a 'Creativity Expresser' who develops ideas using embedded skills, techniques and knowledge of experiences and artists to represent and complete their ideas.</p>	<p>Music & Dance</p> <p>To become a little "Music Master" who can discern a few instruments, attempt to play them loudly, softly, fast and slowly whilst developing an ear for rhythm and body that moves to the beat.</p>	